

# Instrument Estimated Performance (Not Really)

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- Observing Scheme
- Observables Calculation
- Calibration
- Requirements
- Unpleasant Details
- Key Questions

# Overview

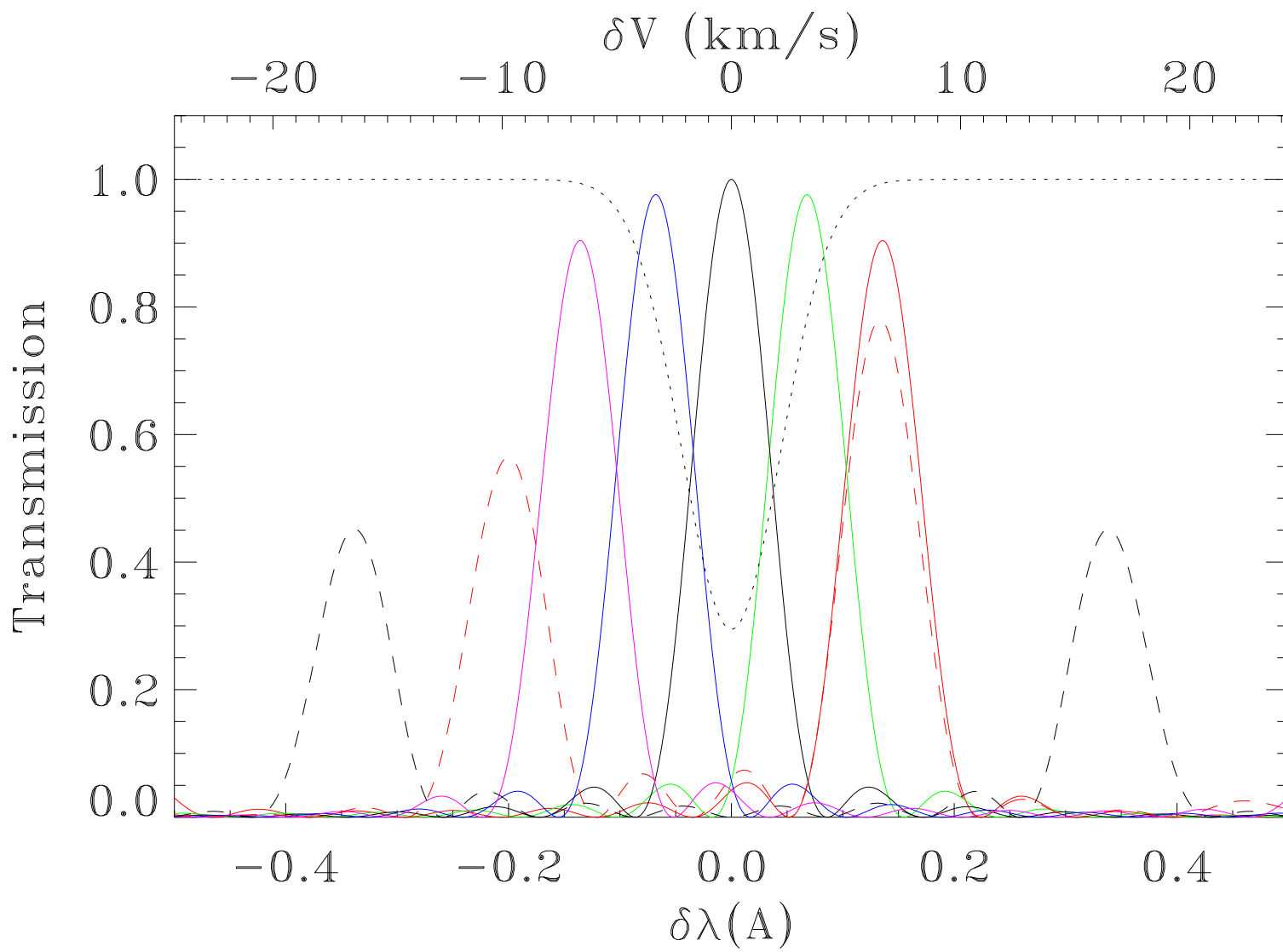
- Read:
  - Science Plan
  - Instrument Performance Document

# Overview

- Observables
  - Dopplergrams
  - LOS magnetograms
  - Vector magnetograms
  - Intensity images
  - Etc.
- Observables made from filtergrams
  - Ground processing only
  - Allows for better calibration
  - Allows for reprocessing, if needed (better not too often)
  - Low on-board complexity

# Observing Scheme

- Repeat same sequence of filtergrams (framelist) during normal operations
- Filtergram properties
  - Wavelength
  - Polarization state
  - Camera
  - Observing mode
  - Exposure time
  - ...



## Franelist options

- Cadence
  - 40-50s Doppler required
  - Integer multiple (1, 2 or 3) for vector
- Combine data from two cameras?
  - For Doppler? For vector?
- 5, 5.5 or 6 wavelengths?
  - Dynamic range versus noise versus systematics
  - Which order? Retune 0, 2 or 4 times daily?
- Polarization scheme
  - Q, U and V separate or combined?
  - Which order?
  - Watch out for acceleration effects!

### 5 Position Framelist

Time(s)	0	...	32	40	...	72
Tuning	I1	...	I5	I1	...	I5
Doppler pol.	L R	L R	L R	L R	L R	L R
Vector pol.	1 2	1 2	1 2	3 4	3 4	3 4

### 5.5 Position Framelist

Time(s)	0	...	32	40	45	...	77	85
Tuning	I1	...	I5	IC	I1	...	I5	IC
Doppler pol.	L R	...	L R	C	L R	...	L R	C'
Vector pol.	1 2	...	1 2	C	3 4	...	3 4	C'

### 6 Position Framelist

Time(s)	0	...	40	48	...	88
Tuning	I1	...	I6	I1	...	I6
Doppler pol.	L R	L R	L R	L R	L R	L R
Vector pol.	1 2	1 2	1 2	3 4	3 4	3 4

### Option 1

Time(s)	0	...	32	40	...	72
Tuning	I1	...	I5	I1	...	I5
Doppler	L R	L R	L R	L R	L R	L R
Vector	1 2	1 2	1 2	3 4	3 4	3 4

### Option 2

Time(s)	0	...	32	40	...	72	80	...	112
Tuning	I1	...	I5	I1	...	I5	I1	...	I5
Doppler	L R	...	L R	L R	...	L R	L R	...	L R
Vector	A B	...	A B	C D	...	C D	L R	...	L R

L=LCP, R=RCP, 1, 2, 3 and 4 combinations of I, Q, U and V,  
 A=I-Q, B=I+Q, C=I-U, D=I+U.



### Option 3

Time(s)	0	...	32	40	...	72
Tuning	I1	...	I5	I1	...	I5
Doppler	L R	L R	L R	L R	L R	L R
Vector	A B	A B	A B	C D	C D	C D

### Option 4

Time(s)	0	...	32
Tuning	I1	...	I5
Camera 1	1 2	1 2	1 2
Camera 2	3 4	3 4	3 4

## Observables construction

- Multiple steps
  - Make I, Q, U, V, LCP, RCP
  - Average in time, if needed
  - Make physical observables
- I, Q, U, V construction
  - Linear combinations of filtergrams
  - Flat field and polarization corrections
  - Correct for solar rotation (spatial interpolation)
  - Correct for acceleration effects(temporal interpolation)
  - Fill gaps
- Temporal averages
  - May be required for vector inversions

- Velocity algorithm

- MDI-like:

$$V = f\left(\sum c_i I_i, \sum d_i I_i\right)$$

- For suitable f, c and d ( $f \approx \text{atan}$ )

- Combine 2 MDI-like?

- Fancier?

- LOS field

- MDI-like:  $B = c(V_{LCP} - V_{RCP})$

- Fancier?

- Vector algorithm

- Fast algorithm

- Full inversion

# Calibration

- Ground based
  - Various types of distortion
  - Filter characterization
  - Polarization characterization
  - ...
- On orbit
  - Test sequences run at various times
- Data analysis
  - New algorithms need to be developed

## Calibration challenges

- Much more data
- Much larger dynamic range
  - More demanding
  - But may use daily variation
- Need to consider polarization
  - Experience from Solar-B
- But calculations may be redone!
  - Better not too often...

# Requirements

## General

Requirement	Origin
Pixel size: 0.5''	MRD 1.3.1, 1.3.2, CPS
CCD size: 4096x4096	MRD 3.2.2.1, CPS
Resolution: 1.5''	MRD 1.3.1, 1.3.2
Resolution: 1.0''	Goal. Science Plan.
Field of View: 2000''	CPS
Field of View: 2012''	Internal.
Timing: $10^{-6}$ stability, 100ms abs.	MRD 3.2.3.1/3

## Doppler Velocity

Requirement	Origin
Cadence: 50s	MRD 1.6.1, CPS
Cadence: 40s (40s, 45s, 48s, 50s possible)	Goal. Internal.
Completeness: 99% for 95% of time	CPS.
Noise: 25 m/s	MRD 1.5.1
Noise: 13 m/s	Goal. Internal.
Systematics: 10 m/s	Goal. Science Plan.
Disk averaged noise: 1 m/s	Science Plan.
Disk averaged noise: 0.1 m/s	Goal. Science Plan.
Non-white: 0.01 m/s above 500 $\mu$ Hz	Goal. Internal.
Velocity scale: 1%	Goal. Internal
Dynamic range: $\pm 6.5$ m/s	MRD 1.5.1.1, CPS
Dynamic range: $\pm 3$ kG	MRD 1.5.1.1
Dynamic range: $\pm 4$ kG	Goal. Science Plan.

## Vector Field

Requirement	Origin
Cadence 300s	MRD 1.6.3, CPS
Cadence: Half Doppler	Goal. Science Plan.
Dynamic range: $\pm 3$ kG	Internal.
Dynamic range: $\pm 4$ kG	Goal.
Polarimetric noise: 0.3% in 10 minutes	MRD 1.5.5, CPS
Polarimetric noise: 0.22% in 10 minutes	Goal. Science Plan.
Pol. syst. (calibrated): 1% Q, U, V crosstalk.	Internal.
Pol. zero point noise: 1% Q, U, V crosstalk.	Internal.
Pol. zero point noise: 0.2% Q, U, V crosstalk.	Goal. Internal.



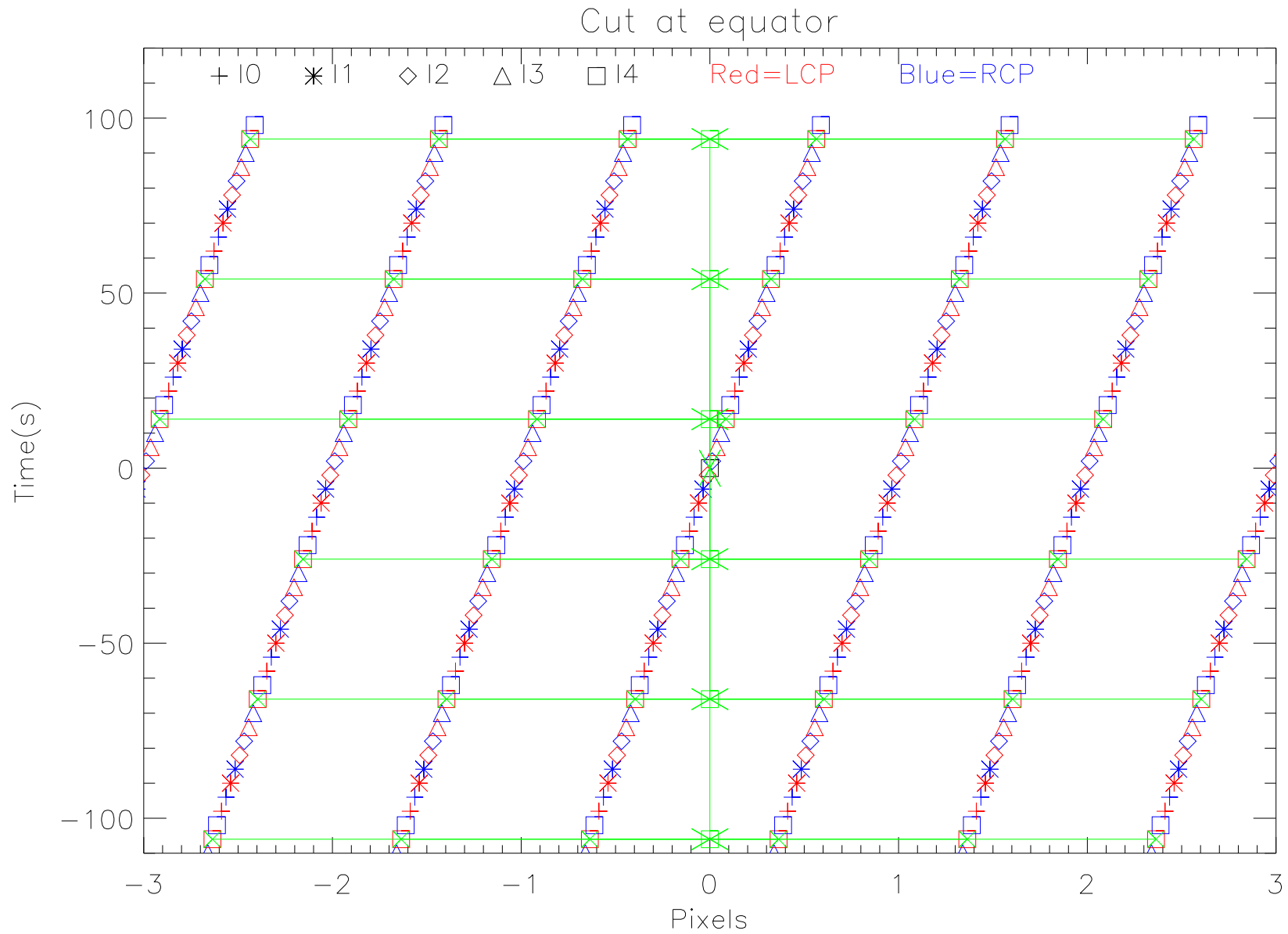
## LOS Field

Requirement	Origin
Cadence: Same as Doppler	MRD 1.6.2, CPS
Noise: 5G in 10 minutes	MRD 1.5.3
Noise: 17G in 50s	MRD 1.5.3, CPS
Noise: 10G in 50s	Goal. Science Plan.
Zero point: 0.3G in 50s	MRD 1.5.2
Zero point: 0.2G in 50s	Goal. Internal.
Dynamic range: $\pm 6.5$ m/s	Internal.
Dynamic range: $\pm 3$ kG	Internal.
Dynamic range: $\pm 4$ kG	Goal. Internal.
Pol. syst. (uncal.): 5% Q, U, V crosstalk.	Goal. Internal.

## Continuum Intensity

Requirement	Origin
Cadence: Same as Doppler	Science Plan.
Noise: 0.3%	Science Plan.
Flat field: 0.1% (small scale)	Science Plan.
Flat field: 0.01% (small scale)	Goal. Science Plan.

# Unpleasant Details

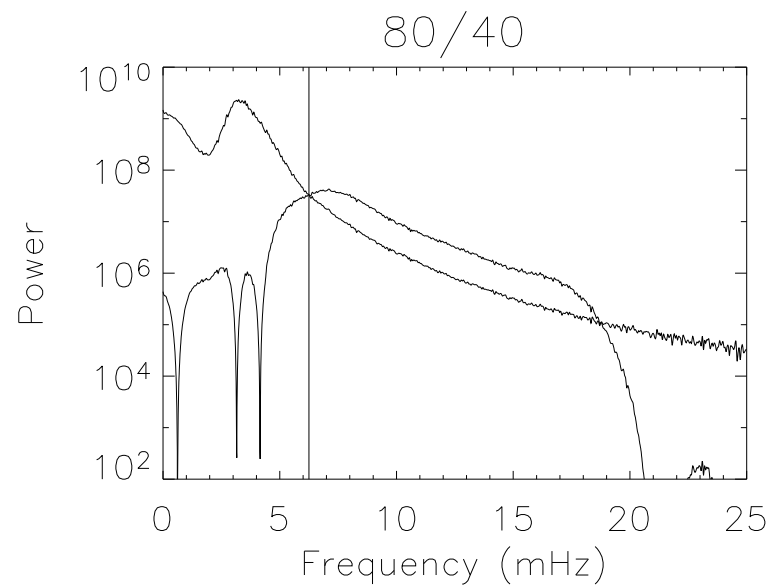
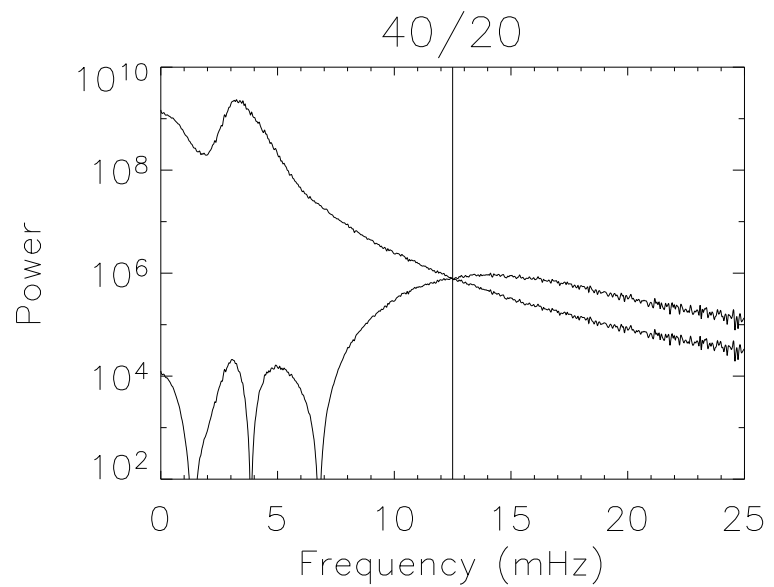
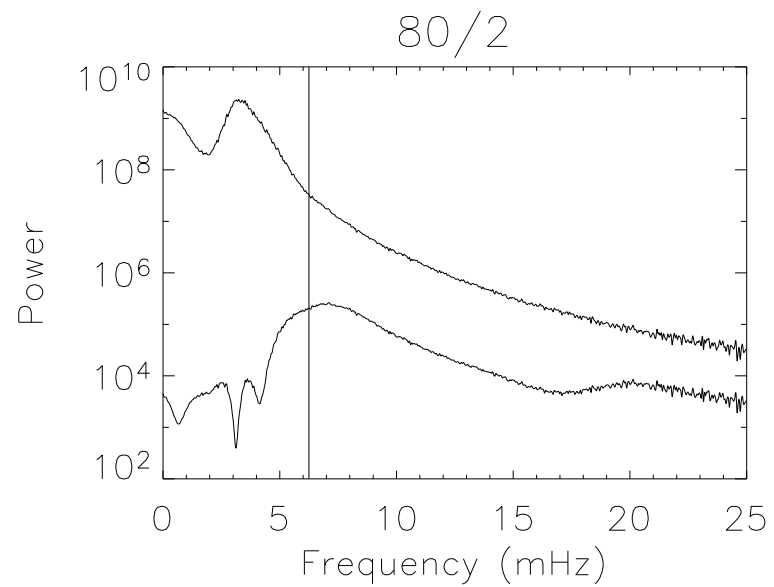
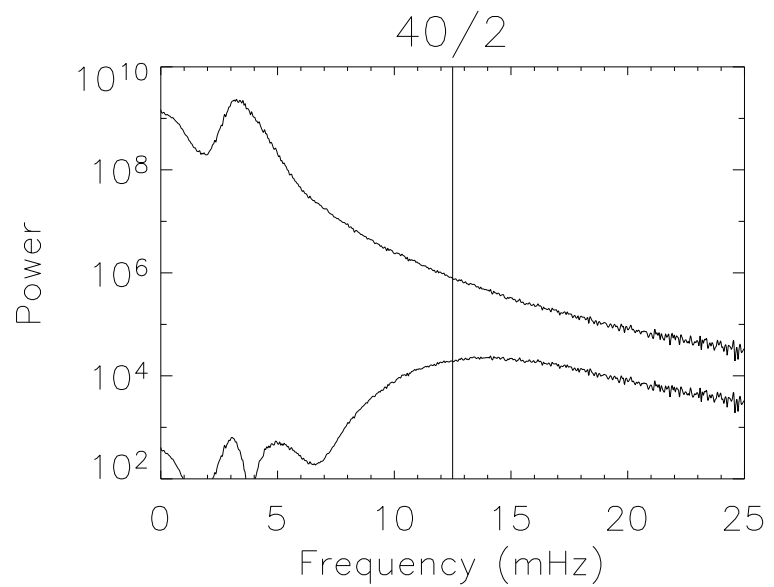


# Spatial Interpolation

- The Sun rotates by about 0.3 pixels in 50s!
  - Must interpolate
  - Must know P-angle
- No problem! Algorithm exists
  - Nyquist almost fulfilled
  - Errors much less than photon noise
  - Algorithm is fast
  - Uses several points around target
  - Thanks to Rasmus!

# Temporal Interpolation

- Samples taken far apart
  - 40s-50s for Doppler, 40s-150s for Vector
- Nyquist is violated!
- Mostly using differences a few seconds apart
- Algorithm exists
  - Fine for a few seconds
  - Marginal for half period
- Better options exist
  - Some fairly complex
  - Part of inversion code
- Temporal averaging helps



# Gap Filling

- Gaps will be frequent
  - On average about one missing packet (half a row) missing from each filtergram
- Several options exist
  - Interpolate filtergrams spatially
  - Interpolate filtergrams in time
  - Interpolate observables
  - Calculate observables given incomplete data
  - Something else
  - Combinations of the above
  - Don't bother

# Key Questions

- Framelists
  - Number and order of wavelengths?
  - Retunings?
  - Order of polarizations?
  - Combine data from cameras?
- Observables
  - Want all quantities all the time (like linedepth)?
  - Want temporal averages?
  - Spatial averages?
  - Different algorithms available? On demand?



## More Questions

- Interpolations
  - Order and complexity?
  - Same for quick and final products?
- Gap filling
  - When to do interpolations?
  - How fancy should algorithms be?
  - Needed for all variables?
  - Available with or without?